

Study Design. Do anything.





of recent Design majors found success within six months of graduation.



Will McLeod '09
Design major
Co-founder and chief of
product, Keen Home Inc.

"As the product manager for a company that creates connected devices for the home, my design education is the largest part of what I do. It helped me learn about innovation and ideation, but the most beneficial part was how it taught me to communicate effectively.

"When you're looking to break into the industry, most design jobs aren't called 'design jobs.' You're often tasked with design thinking in other fields like marketing, operations, or management. Don't think for a second doing those roles makes you any less of a designer.

"What sets you up for success is that design thinking is an X-factor many industries think is a kind of magic. You can see design thinking bleeding through everywhere, no matter what you end up doing."

13% enrolled in graduate or professional school

Architecture: Yale University
Fine arts: Parsons School of Design
Industrial design: Interior Design Institute
Integrated innovation for products
and services: Carnegie Mellon University
Landscape architecture: University
of Illinois Urbana-Champaign

5% entered service programs

Jesuit Volunteer Corps Northwest, Portland, Oregon

Teach for America, Miami, Florida

Curriculum requirements

Bachelor of Arts in Design (36 credit hours)

Drawing I

2D Foundations

3D Foundations

2 art history courses

4 design electives

3 electives

Bachelor of Fine Arts in Design (66 credit hours)

o credit riours,

Drawing I

2D Foundations

3D Foundations

Photography I

Figure Drawing

3 art history courses

Senior Seminar

5 courses in area of concentration

5 electives

9-credit yearlong BFA thesis

66% started full-time jobs

Analyst, Treacy & Company

Assistant, Assembly Design Studio Assistant brand manager, Whirlpool Associate graphic designer, Accenture Associate industrial Designer, Newell Brands Associate visual communication designer, Radio Flyer Consultant, Booz Allen Hamilton Creative designer, Myzone Customer Success & User Research, Allseated Department technical director, DreamWorks Animation Design consultant, Deloitte Designer and digital marketing associate, **RMS** Companies Director of legislative affairs, Bachner Group Graphic artist, Philadelphia Inquirer Graphic artist, Signature Promotional Group Graphic designer, Fuzati Graphic designer, Denver Broncos Head designer, Brokeandboard Industrial designer, Brunswick Boat Group Industrial designer, Wilddesign Interior designer, Havenly Lead Designer, Resonado Marketing associate, Flashtalking Marketing associate, Resonado Labs Marketing and sales analyst, Jacobsen Daniels Mechanical design engineer, Advantest Product designer, Zotec Partners Product designer, Expert Institute Product designer, LinkedIn Corporation Project manager, Digitas Search and social analyst, Stardom Senior graphic designer, Vedia NYC Software engineer, Microsoft Structural engineer, Interlake Mecalux UX designer, Global Payments Inc. Visual designer, Uptake Workplace strategist, CBRE Group

Source: Center for Career Development First Destination Reports, 2017–2021

Brooke Williams '21 Design major Industrial designer, PENSA

"I was drawn to industrial design for its foundation in creative problem-solving and focus on creating better solutions through empathizing with peoples' lived experiences. Undoubtedly, the people and the connections I made through the Notre Dame Design program were the most beneficial part of my experience. The Design professors are truly invested in the success of their students, and will go out of their way to encourage you towards new opportunities for honing your skills or expanding your boundaries to better prepare you for life post-graduation. I learned so much from my peers, who each had strong and unique passions that made it easy to fall in love with the versatility of design.

"Having worked for an industrial designer for more than a year now, I've seen how the Design program at Notre Dame prepares you well for implementing the foundational tools that you learn in the classroom — from leading ethnographic research efforts to communicating concepts through ideation sketches — in order to solve real-life challenges. The in-depth immersion into the design process offered by the Design program provides you with the skill set to more strategically and creatively approach any challenge."

9% pursued other opportunities

(Completing an internship, joining the military, conducting research, taking a gap year, pursuing independent creative or freelance work, or volunteering)

Department of Art, Art History & Design 306 Riley Hall of Art & Design 574-631-7602 artdept.nd.edu art.1@nd.edu

Director of Undergraduate StudiesElyse Speaks espeaks@nd.edu



ARTS & LETTERS